

CLAIMS

What is Claimed is:

1. A device for decorating a cable comprising:
 2. a decorative assembly; and
 3. b. a means for placing the decorative assembly about the cable.
1. 2. The device as claimed in Claim 1, wherein the cable is part of a video game system.
1. 2. 3. The device as claimed in Claim 2, wherein the cable connects a game controller to a processing console.
1. 2. 4. The device as claimed in Claim 1, further comprising at least one marking.
1. 2. 5. The device as claimed in Claim 1, wherein the decorative assembly comprises two sections.
1. 2. 3. 4. 5. The device as claimed in Claim 5, wherein the two sections are attached by at least one hinge, the sections are pivotal about the at least one hinge between an open position and a closed position, and the sections are pivoted towards each other to capture the cable therewithin when in the closed position.
1. 2. 7. The decoration as claimed in Claim 1, wherein the device is included with a video game.
1. 2. 8. The device as claimed in Claim 1, wherein a plurality of the devices is supplied in a single package.
1. 2. 3. 4. 9. The device as claimed in Claim 6, wherein the device comprises two sections that are connected by at least one hinge that allows a first of the two sections to be pivotally connected to a second of the two sections, a portion of the hinge being located on a first side of each of the two sections.
1. 2. 3. 10. The device as claimed in Claim 9, wherein on a second side of each of the two sections is a connecting means that allow the two sections to be reversibly connected to one another.

1 11. The device as claimed in Claim 10, wherein the two sections are
2 mirror images of each other.

1 12. The device as claimed in Claim 6, wherein at least one of the two
2 sections comprises an internal stablilng member that abuts the cable in the closed
3 configuration.

1 13. The device as claimed in Claim 1, wherein the device further
2 comprises a unique serial number.

1 14. A device for decorating a cable that is a part of a video game
2 system, the device comprising:

3 a. a decorative assembly comprising at least one marking; and
4 b. a means for placing the decorative assembly about the cable,
5 wherein the decorative assembly comprises a pair of half-shell shaped sections
6 each having a first edge and a second edge and being hingedly connected to
7 each other along the first edges by a hinge 19.

1 15. The device as claimed in Claim 14, wherein the hinge is formed by a
2 region of reduced thickness defining an integrally formed hinge.

1 16. The device as claimed in Claim 15, wherein the second edge of one
2 of the pair of sections comprises one or more generally tabs and the second edge
3 of the other of the pair of sections comprises one or more grooves that cooperate
4 with the tabs to secure the device in a closed position.

1 17. The device as claimed in Claim 16, wherein when the device is in
2 the closed position it has an internal diameter equal to or slightly greater than the
3 outside diameter of the cable.

1 18. The device as claimed in Claim 17, wherein at least one of the two
2 sections comprises an internal stablilng member that abuts the cable in the closed
3 position.

1 19. The device as claimed in Claim 18, wherein the two sections are
2 mirror images of each other.

1 20. The device as claimed in Claim 19, wherein the device further
2 comprises a unique serial number.

1 21. A method for decorating at least one cable of a video game system

2 comprising the steps of:

- 3 a. obtaining a decoration; and
- 4 b. placing the decoration about the cable.

1 22. The method as claimed in Claim 21, wherein the decoration is a
2 representation selected from the group consisting of a company name, a hobby,
3 and attendance at an event.

1 23. The method as claimed in Claim 21, wherein the decoration
2 represents an accolade for achievement in playing a video game.

1 24. The method as claimed in Claim 21, wherein the method is repeated
2 with a plurality of decorations.

1 25. A method for archiving events comprising the steps of:
2 a. obtaining at least one decoration; and
3 b. placing the at least one decoration about a cable on a video game
4 system wherein the decorative assembly is associated with a past event.

1 26. The method as claimed in Claim 25, wherein the decoration is
2 associated with a commercial enterprise.

1 27. The method as claimed in Claim 25, wherein the decoration is
2 associated with a video game.

1 28. The method as claimed in Claim 25, wherein the decoration is
2 associated with a hobby.

1 29. The method as claimed in Claim 25, wherein the method creates a
2 chain of decorations about the cable.

1 30. A method for selectively distributing a device for decorating a cable
2 of a video game system comprising the steps of:

- 3 a. providing a user with a code at specific point during the playing of a
4 video game;
- 5 b. allowing the user to provide the code to a distributing entity; and
- 6 c. distributing the device to the user.

1 31. The method as claimed in Claim 30, wherein the code is presented
2 to the player upon completing at least one specific event during the playing of the
3 video game.

1 32. The method as claimed in Claim 30, wherein the code is presented
2 to the user upon the user completing the video game.

1 33. The method as claimed in Claim 30, wherein the user provides the
2 code to the distributing entity via a website.

1 34. The method as claimed in Claim 30, further comprising the step of
2 allowing the user to pay for the device.

1 35. The method as claimed in Claim 30, further comprising the step of
2 the user placing the device on the cable.

1 36. A method for providing, awarding, winning, trading, and otherwise
2 distributing awards, tokens, indicia, and other indications of achievement,
3 fanaticism, or devotion comprising providing a decorative assembly with a video
4 game.

1 37. The method as claimed in Claim 36, wherein the decorative
2 assembly is placed a package containing the video game distributed as a single
3 unit.

1 38. The method as claimed in Claim 37, wherein the decorative
2 assembly is unique to the video game.

1 39. The method as claimed in Claim 37, wherein the decorative
2 assembly is assigned a unique serial number.

1 40. The method as claimed in Claim 37, wherein the decorative
2 assembly is placed on a cable of a video game system.

1 41. The method as claimed in Claim 39, further comprising the step of
2 registering the unique serial number with a database.

1 42. A method for awarding an indication of achievement comprising the
2 steps of:

3 a. allowing at least one person to compete in playing the video game;
4 and

5 b. upon one of the at least one person winning the video game, the
6 winner is given a decorative assembly.

1 43. The method as claimed in Claim 42, wherein the loser owns the
2 decorative assembly and winner is given the decorative assembly by the loser.

1 44. The method as claimed in Claim 42, wherein the decorative
2 assembly is awarded to the winner by a competition sponsor or a video game
3 developer.

1 45. The method as claimed in Claim 42, further comprising the step of
2 placing the decorative assembly on a cable that is part of a video game system.

1 46. A decorative assembly for placing on a video game system cable,
2 comprising first and second half shell sections that are hinged together along one
3 edge and clip together along another other edge to encircle said cable, said first
4 half shell section having on an external surface thereof at least one decorative
5 marking that is readily perceptible by at least one human.